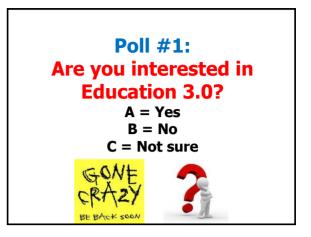
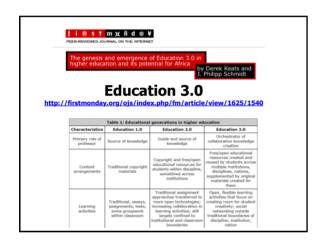
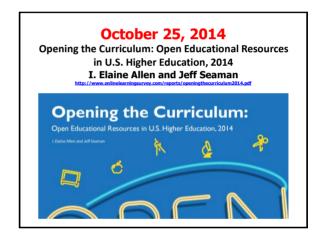
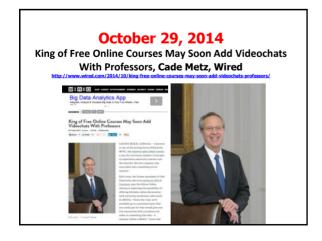
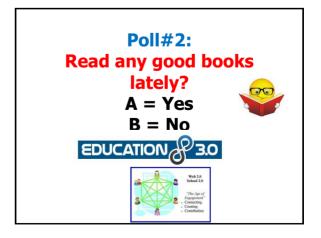
Education 3.0: My, Our Learning World is Changing! Curtis J. Bonk, Professor, Indiana University cjbonk@indiana.edu http://mypage.iu.edu/~cjbonk/



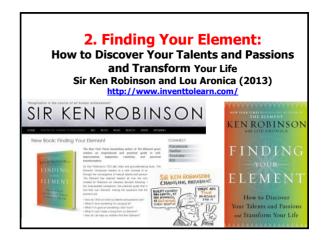






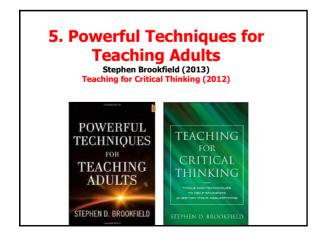






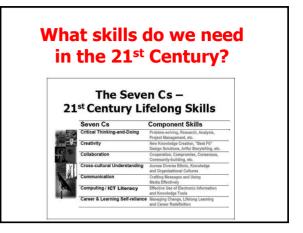


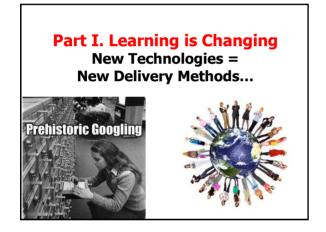








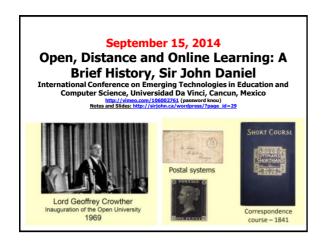








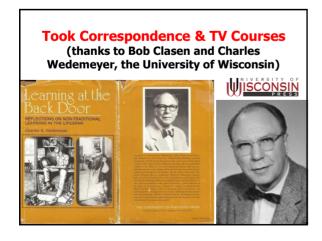


















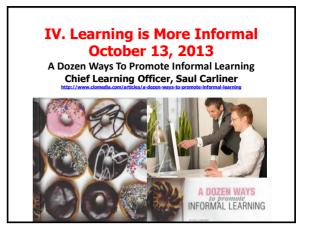














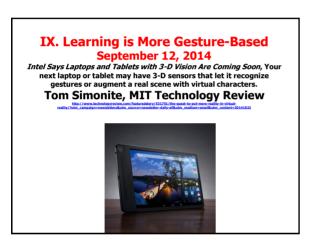










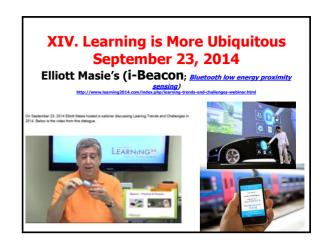






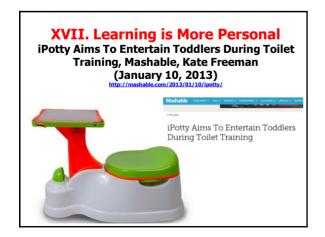




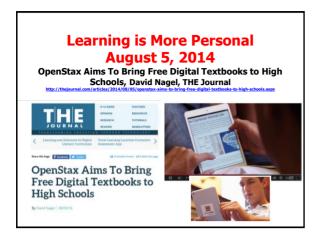


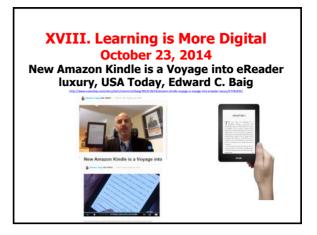




















January 2014 Learning is More Online Grade Change: Tracking Online Education in the United States, 2013, The Sloan Consortium, I. Elaine Allen & Jeff Seaman, 2013 Survey of Online Learning Report and 2014 data from Indiana University http://sloanconsortium.org/publications/survey/grade-change-2013 Direct connect: http://www.onlinelearningsurvey.com/resports/gradechange.pdf





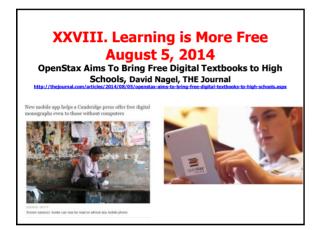


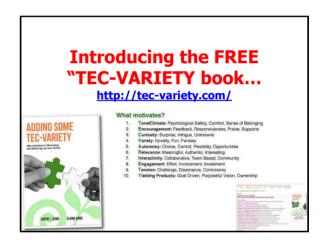




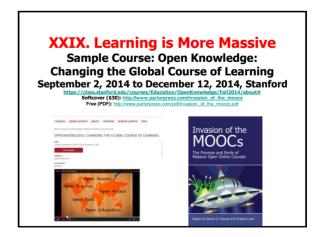




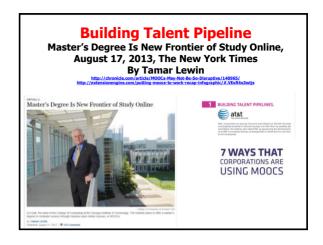


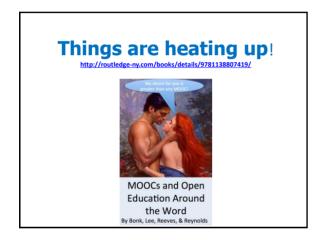


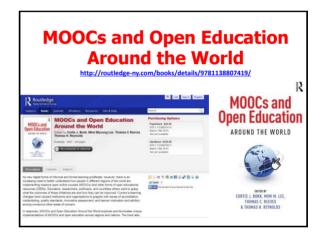






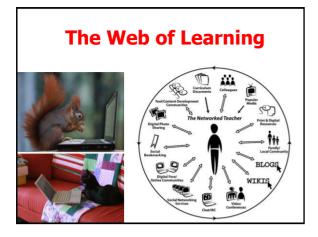














Framework #1: WE-ALL-LEARN: Ten Forces that Opened the Learning World



- E-Learning and Blended Learning
- Availability of Open Source and Free Software (e.g., Moodle)
- Leveraged Resources and OpenCourseWare (e.g., MIT)
- Learning Object Repositories and Portals (i.e., shared content)
- Learner Participation in Open Info Communities (YouTube)
- Electronic Collaboration and Interaction (sync and async)
- Alternate Reality Learning (Online Massive Gaming, Simulations, and Virtual Worlds; e.g., Second Life)
- Real-Time Mobility and Portability (e.g., iPhone)
- Networks of Personalized Learning (Blogs, RSS)



World



What about the Instructor in the Open World?





1. Instructor as Credit Manager









