**PSU Presentation: Side One**

**Two Models of Technology Integration:  
R2D2 and TEC-VARIETY**

**Curt Bonk, March 2018**

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|  | **Ideas Definitely Can Use** | **Ideas Might Use** | **Ideas Can’t Use** | **Questions and Comments** |
| 1. **Tone and Climate** |  |  |  |  |
| 1. **Encouragement and Feedback** |  |  |  |  |
| 1. **Curiosity and Intrigue** |  |  |  |  |
| 1. **Variety and Novelty** |  |  |  |  |
| 1. **Autonomy and Choice** |  |  |  |  |
| 1. **Relevance, Meaningful, Authentic, and Interesting** |  |  |  |  |
| 1. **Interactive and Collaborative** |  |  |  |  |
| 1. **Engagement and Involvement** |  |  |  |  |
| 1. **Tension and Challenge** |  |  |  |  |
| 1. **Yielding Products, Goals, and Purpose** |  |  |  |  |

**PSU Presentation: Side Two**

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|  | **Ideas Definitely Can Use** | **Ideas Might Use** | **Ideas Can’t Use** | **Questions and Comments** |
| 1. **Read** |  |  |  |  |
| 1. **Reflect** |  |  |  |  |
| 1. **Display** |  |  |  |  |
| 1. **Do** |  |  |  |  |
| **Across Phases** |  |  |  |  |