Adding Some TEC-VARIETY for Authentic Learning Experiences

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1

Poll #1: Have you ever been to North America?

a. Yes many times.
b. Yes, once or twice.
c. No, but I want to go.
d. No, I don't understand the language.
e. No. And I am not going to go.

2

Poll #2: Have you been to Bloomington, Indiana or an Indiana University campus?

a. Yes many times and I loved it!
b. Yes once and it is great...I want to go back.
c. Yes and it is so-so. Probably not coming back.
d. Not sure.
e. No, but I have been to the USA.
f. No, but I really want to visit.
g. No, and I prefer it that way. Indiana us way too boring for me.

3

Poll #3: Have you seen Dr. Bonk speak before?

a. Yes more than once.
b. Yes once.
c. Not sure.
d. No, but I am here now.
e. No, and I prefer it that way. He's rather boring.

4

(Circa Confucius 551–479 BCE)

5

Education 20/20…

6

Education 20/20…
Learning is Changing!

How Online Learning is Changing Classroom Design
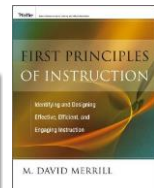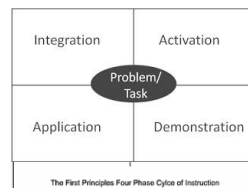
7

8

20 New Roles of the Instructor

Captain
Course Ambassador
Consumer Advocate
Curator
Counselor
Cook
Change Catalyst
Concierge
Conductor
Comedian
Camping Trip Guide
Coach
Consultant
Course Expedition Leader
Collaborator
Community Organizer
Chemist
Care Giver
Cultivator
Colleague

Merrill's First Principles of Teaching/Instruction
http://travelinedman.blogspot.com/2011/05/bonks-last-principles-of-instruction.html

| Integration | Activation |
| Application | Demonstration |

Problem/ Task

The First Principles Four Phase Cylce of Instruction

FIRST PRINCIPLES OF INSTRUCTION

Identifying and Designing Effective, Efficient, and Engaging Instruction

M. DAVID MERRILL

9

10

Bonk's Last ("Learning Activation System Template") Principles of Teaching/Instruction (Education 20/20 or Education 4.0)
http://travelinedman.blogspot.com/2011/05/bonks-last-principles-of-instruction.html
http://www.applicadthai.com/articles/education-4-0/

20 Principles of Life

Education 4.0

20/20 VISION
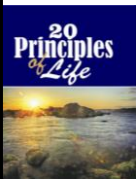
1. The Principle of Flexibility
http://travelinedman.blogspot.com/2011/05/bonks-last-principles-of-instruction.html
(e.g., multiple due dates, grace period, flexible agenda, etc.)

11

12

2

6. The Principle of Choice and Options

http://travelinedman.blogspot.com/2011/05/bonks-last-principles-of-instruction.html

(e.g., sign up for weeks to present, have 10 midterm or final options and pick any 4, choose if want to work as a group/team or individually submit, etc.)

13

**Bonk's 20 "Last" Principles of Instruction
(LAST = Learning Activation System Template)**
http://travelinedman.blogspot.com/2011/05/bonks-last-principles-of-instruction.html

Flexibility

Support and Feedback

Choice and Options

Nontraditional Learning

Passion and Inspiration

Convenience

Spontaneity

Collegiality

Organization

Relevance and Meaningfulness

Sharing

Trial and Error (i.e., it is ok to fail)

Cheerfulness and Optimism

High Expectations

Purpose and Vision

Expanded Resources

Human Connectedness   #20 ???

Empowerment and Autonomy

Cognitive Apprenticeship

14

Poll #4: Before COVID, did you ever teach a blended (face-to-face and online) course?

a. Yes many.
b. Yes, just a couple.
c. No, but I taught one or more technology enhanced ones.
d. No but I am willing to try.
e. No and I like it that way.

15

Poll #5: Before COVID, did you ever teach a fully online course?

a. Yes, many.
b. Yes, just a couple.
c. No, but I taught one or more blended ones.
a. No but I am willing to try.
b. No and I like it that way.

16

Poll #6: Have you reflected on your teaching philosophy or approach during COVID-19?

a. Yes many times and I am dramatically changing my philosophy statement.
b. Yes many times and I am taking action (meeting people, reading more, attending webinars like this, etc.).
c. Yes, I thought about it a couple of times and I am tweaking it.
d. Not sure. I'm kinda brain dead right now.
e. No, my teaching philosophy is basically the same.

17

Poll #7: Have you even been to an e-learning or online learning conference, institute, or summit?

a. Yes many times.
b. Yes, once or twice.
c. No, but I want to go.
d. No. And I am not going to go.

E-Learn
World Conference on E-Learning

18

Part 1:
Introducing the TEC-VARIETY Model
http://tec-variety.com/
http://tec-variety.com/TEC-VARIETY-Chinese.pdf

Tone/Climate
Encouragement, Feedback
Curiosity

Variety
Autonomy
Relevance
Interactive
Engagement
Tension
Yields Products

在线学习动机与激励：
TEC-VARIETY 模型

19

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1. Risk — Low Risk / High Risk

2. Time — Easy to Embed / Extensive Planning

3. Cost — Free or Inexpensive / Enterprise Licenses

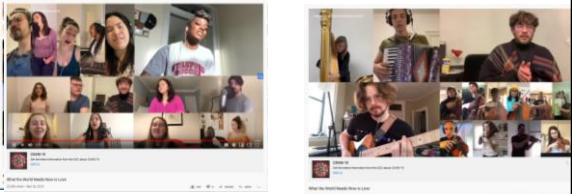**4. Student-Centered** — Instructor-Focus / Student-Focus — Low / High
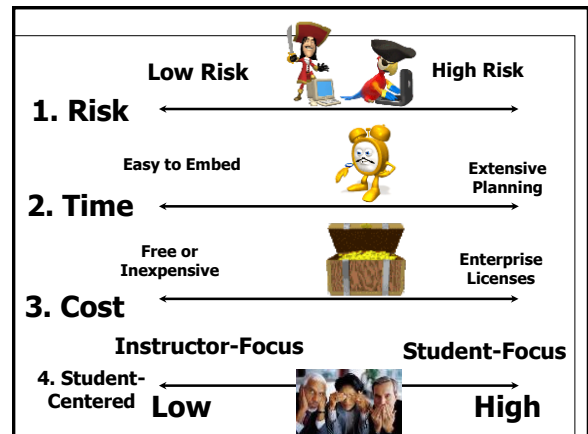
20

Examples of TEC-VARIETY

21

March 26, 2020
1. Tone/Climate: A. Musical Intros
What the World Needs Now is Love
Students at the Boston Conservatory at Berklee created a social distancing rendition of 'What the World Needs Now is Love'
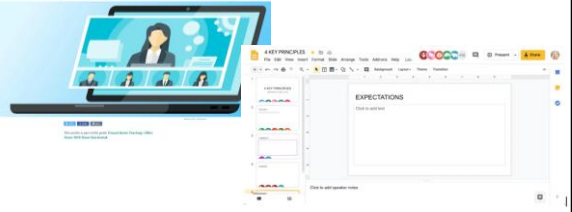**https://www.youtube.com/watch?v=qv7jI5ACHCw**
2:33 (video): http://curtbonk.com/wtwnn.html

22

October 11, 2020
1. Tone/Climate: B. Musical Choirs
Heejung An, William Paterson University
(1) "Minuet in G" by Bach: **https://youtu.be/KphJOvDM9RI** (This is better)
(2) "Habanera" from Carmen: **https://youtu.be/1xTgUt9HJtw**
(This was too long and all of the instruments were not synchronized well, but we tried....).

23

September 24, 2020
1. Tone/Climate: C. Breakout Rooms
How Do You Make Zoom Breakout Rooms Less Boring?, Expectations, Share a link, Introductions
Bonni Stachowiak (Columnist), Ed Surge
https://www.edsurge.com/news/2020-09-24-how-do-you-make-zoom-breakout-rooms-less-boring

24

September 21, 2020
Non-Boring Zoom Breakout Groups
Plymouth State University
Video 16:50:
https://www.youtube.com/watch?v=rR1mhGmBBek&feature=emb_logo
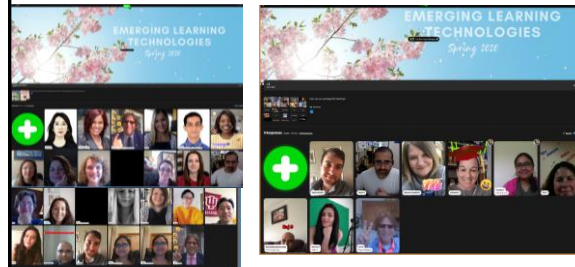https://colab.plymouthcreate.net/resource/non-boring-zoom-breakout-groups/

25

April 11, 2020
1. Tone/Climate:
D. Threaded Video Discussions and Questions
(e.g., Flipgrid)
https://techcrunch.com/2018/06/18/microsoft-acquires-social-learning-platform-flipgrid/

26

1. Tone/Climate:
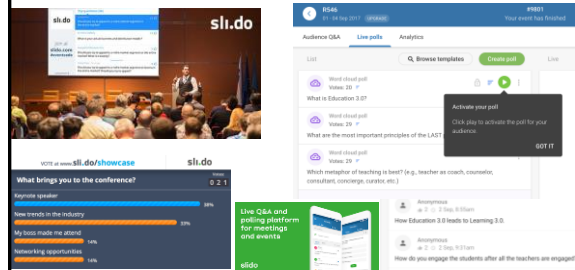**E. Instructor Course Introductions**
Lynne Innes (Scotland): https://vimeo.com/356645285

27

April 3, 2017
1. Tone/Climate:
F. Sli.do (students get a code; e.g., 9801)
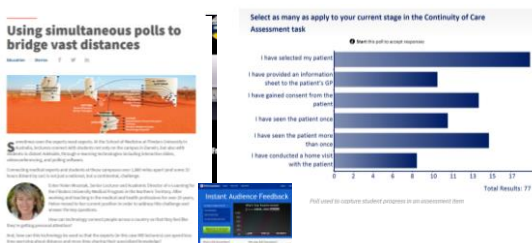https://www.sli.do/

28

2. Encouragement, Feedback:
A. Poll Everywhere, BlogPoll, MicroPoll
Connect students across campuses
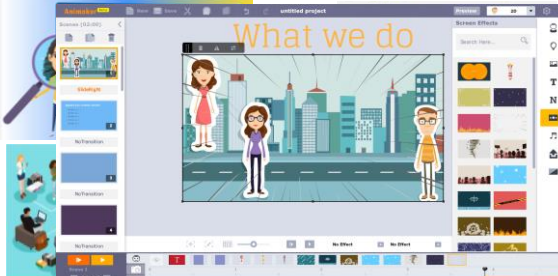**(School of Medicine, Flinders University)**
https://www.polleverywhere.com/case-studies/distributed-learning

29

2. Encouragement, Feedback:
B. Voice/Audio Feedback
Vocaroo: http://vocaroo.com/

30

2. Encouragement, Feedback:
C. Online Practice Tests and Interactive Flash Cards (e.g., Pharmacy, OT, etc.)
http://quizlet.com/

31

July 31, 2020
2. Encouragement, Feedback:
D. Khan Academy aims to give 'strategic supplement'
Brett Molina, USA Today
https://www.usatoday.com/story/tech/2020/07/30/khan-academy-ceo-sal-khan-prepping-fall-virtual-learning/5525480002/

32

2. Encouragement, Feedback:
e. Video Tutorials, Demonstrations, and How-To's (videos, tutorials, etc.)
(Jing, GoView, Screenr, Overstream, Screencast-o-Matic; http://tec-variety.com/TEC-Variety_links-examples-resources.pdf)

33

June 18, 2020
3. Curiosity, Intrigue, Unknowns:
A. Multimedia News
New Telco Tower Announced For Sabah Village After Student Taking Online Exams In Tree Goes Viral, Kirat Kaur, TRP News
https://www.therakyatpost.com/2020/06/18/new-telco-tower-announced-for-sabah-village-after-student-taking-online-exams-in-tree-goes-viral/

Veveonah Mosibin, a foundation student at Universiti Malaysia Sabah (UMS) had to take her online exams atop a tree to get a strong enough internet connection. (Credit: Veveonah M/YouTube)

34

April 17, 2017
3. Curiosity, Intrigue, Unknowns:
B. 1st woman to officially run Boston Marathon does it again, 50 years later
Emanuella Grinberg, CNN, USA Today
http://www.cnn.com/2017/04/17/us/boston-marathon-kathrine-switzer-trnd/index.html
July 16, 2017
Julia Hawkins Sets 100-Meter Dash Record for Women 100 Years or Older, Joseph Zucker, CNN
http://bleacherreport.com/articles/2721985-julia-hawkins-sets-100-meter-dash-record-for-women-100-years-or-older?utm_source=cnn.com&utm_medium=referral&utm_campaign=editorial

35

July 2, 2020
3. Curiosity, Intrigue, Unknowns:
C. Web Resource Scavenger Hunts
https://catlintucker.com/2020/07/8-ideas-designed-to-engage-students-online/

36

June 27, 2020
4. Variety, Novelty, Fun, Fantasy:
A. Create Animated Presentations
https://app.animaker.com/animo/2h5b0Hz2gxURJ5x4/?shareid=view%7C2h5b0Hz2gxURJ5x4
Animaker is a cloud-based do-it-yourself video maker. Free version provides a lot of characters, props, transitions, and background images.

37

4. Variety, Novelty, Fun, Fantasy:
B. Online Test/Quiz Review Games
(e.g., Jeopardy Rocks)
https://www.jeopardy.rocks/r511merve/

38

4. Variety, Novelty, Fun, Fantasy:
C. Random Lists
(Random.org—clocks, coins, playing cards, dice, integers, passwords, jazz scales, lists, sequences, etc.)

39
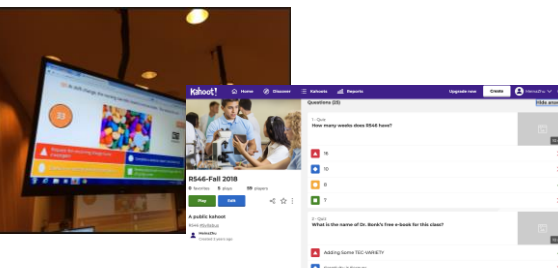
February 21, 2017
4. Variety, Novelty, Fun, Fantasy:
D. My classroom is like a,"
http://wheeldecide.com/

40
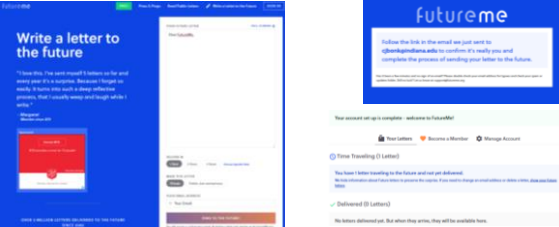
Fall 2018 R546
4. Variety, Novelty, Fun, Fantasy:
E. Kahoot!
https://getkahoot.com/

41
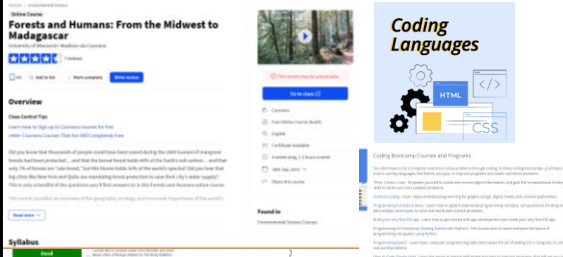
October 10, 2018
4. Variety, Novelty, Fun, Fantasy:
F. FutureMe.org
Write a letter to the future
https://www.futureme.org/

42

7

July 18, 2020
5. Autonomy, Choice:
A. Enroll in a MOOC and Reflect
(e.g., see Class Central)

43

5. Autonomy, Choice:
B. Tracking the Life of an Expert
(e.g., biography.com)
https://www.biography.com/scholar/john-muir

44

5. Autonomy, Choice:
C. Design Multimedia Glossaries
P540 Final Assignment: Nate Wynne, Supersized Personal Course Glossary
http://natewynne1982.wix.com/p540courseglossary
Ozgur Ozdemir, December 2012
http://r685glossary.shutterfly.com /
Umida Khikmatillaeva, Dec. 2011, P540
http://learningplanet.shutterfly.com/

45

5. Autonomy, Choice:
D. Flipping the Classroom
(video lectures online)
https://www.youtube.com/watch?v=_i7owTKJQOE

46

August 2, 2020
5. Autonomy, Choice:
E. Virtual Jigsaw (group choice)
Catlin Tucker blog
10 Strategies Designed to Engage Elementary Students Online
8 Ideas Designed to Engage Students In Active Learning Online
https://catlintucker.com/

47

April 6 and April 28, 2020
6. Relevance, Meaningfulness:
A. Weekly Guest Expert Chats
SMILE, Paul Kim Stanford, https://youtu.be/bfJDsI1hVLU
February 22, 2020, Jima Ngei in Nigeria (1 hour 15 minutes)
Video: https://youtu.be/sM6VMsfQJXc

48

8

Slide 49

6. Relevance, Meaningfulness:
B. Case-Based Learning: Instructor Cases
(e.g., Mark Braun, IU)

Stomach, endoscopic examination and biopsy:
Poorly differentiated tubular adenocarcinoma

I'd like to take the quiz now.

Final conclusion:
Advanced gastric carcinoma with multiple lung metastasis with lymphangitic growth

49

Slide 50

March 20, 2018
6. Relevance, Meaningfulness:
C. Editing Wikipedia Pages
Women's-Studies Students Across the Nation Are Editing Wikipedia
Emma Kerr, The Chronicle of Higher Education
https://www.chronicle.com/article/Women-s-Studies-Students/242866

College students take to Wikipedia to rewrite the wrongs of Internet science

Women's-Studies Students Across the Nation Are Editing Wikipedia

Samantha Erickson, left, of the Wiki Education Foundation; Tina Brock, a dean of the School of Pharmacy at UC San Francisco; and professor Amin Azzam discuss implementing the integration of Wikipedia pages on medical topics with students' work

50

Slide 51

6. Relevance, Meaningfulness:
D. Analyzing Online Raw Data (e.g., computer code, health data, financial statements)

51

Slide 52

June 27, 2020
7. Interactive, Collaborative:
A. Team Management and Project Coordination
Trello is a team management tool and list-making application to organize online group tasks easily. Trello is for teams to organize team work. However, teachers can use it to manage online group projects or homeschooling activities like in this
Example: https://youtu.be/L6fUOMXnKxU?t=132

Trello

Class Newsletter

Simpletivity
Trello - 5 Fantastic Tips for Teachers

52

Slide 53

7. Interactive, Collaborative:
B. Negotiate Meanings Online
(e.g., MeetingWords: http://meetingwords.com/)
http://blogs.elon.edu/technology/6-collaborative-writing-applications-for-group-projects-or-papers/
Also: Google Docs, NowComment, etc.
e.g., https://nowcomment.com/documents/131228

53

Slide 54

7. Interactive, Collaborative:
C. Guest Speaker Quotes
(Rey Junco, February 25, 2013)

54

Fall 2019, R511
7. Interactive, Collaborative:
D. Team Article Debates
Nuclino (like a wiki...may delete by mistake, trial version, limited)

55

7. Interactive, Collaborative:
E. Virtual Mobile (at Virtually Inspired)
virtual laboratory brings the opportunity for remote collaboration enables students to conduct experiments, access, interpret, evaluate, and exchange relevant technical information.
Susan Aldridge, Drexel: https://virtuallyinspired.org/portfolio/online-virtual-labs/

56
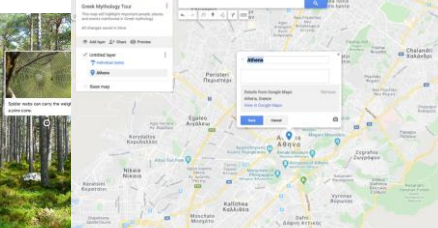
July 8, 2020
8. Engagement, Involvement: **A. Interactive Maps**
(Thinglink: interactive map creator; Google Map Adventures)
https://www.thinglink.com/
(Thinglink (Freemium): Direct students to the discussions, assignments, course files, and syllabus. She added hyperlinks to pictures or videos to facilitate navigation. Thinglink makes any still picture interactive. You can put links into a picture and students easily navigate to necessary website. For example, it is used commonly for online history and geography courses. Students can chart the path of a story on a map, they can connect historical info they are learning to the geographic location where events took place, and students can design creative mathematical challenges.

57

8. Engagement, Involvement:
B. Healthcare Scenarios and Simulations

58

8. Engagement, Involvement:
C. Interactive Labs and Simulations
http://phet.colorado.edu/en/simulation/energy-skate-park

59

May 28, 2019
8. Engagement, Involvement:
D. Virtual Reality Comes to the Classroom
Beth McMurtrie, The Chronicle of Higher Education
https://www.chronicle.com/interactives/20190528-ImmersiveTech

Using a special recording system, Hamilton College created a virtual-reality experience for students in a conducting class. Heather Buchman, a music professor, first recorded a performance using 3-D audio and video. (*Andrew Groll*)

Students later practiced conducting the virtual orchestra by wearing a special headset through which the sound of the orchestra changes as they turn their head. (*Ben Salzman*)

60

May 28, 2019
8. Engagement, Involvement:
E. Virtual Reality Comes to the Classroom
Beth McMurtrie, The Chronicle of Higher Education
https://www.chronicle.com/interactives/20190528-ImmersiveTech
A virtual-reality experience for students in a conducting class: http://curtbonk.com/virtual-o.htm
A group of students could gather around a virtual heart: http://curtbonk.com/vrheart.html
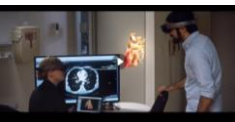
Unlike VR headsets, augmented-reality glasses allow users to see the world around them, opening up possibilities for shared learning experiences. A group of students could gather around a virtual heart as their professor takes it apart to show them the components. (*Microsoft*)
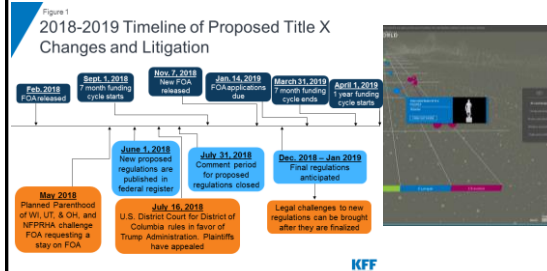
61

October 20, 2020
8. Engagement, Involvement:
F. Interactive Timelines
(Sutori, xtimeline, Preceden, TimeLineCurator, etc.)
The British Museum
https://britishmuseum.withgoogle.com/

62

May 1, 2018
8. Engagement, Involvement:
G. Augmented Reality
3 ways districts can use AR and AI
Justin Anglio, eSchool News
https://www.eschoolnews.com/2018/05/01/3-amazing-ways-our-district-is-using-ar-and-vr/

When a teacher glances around her classroom, Lumilo allows her to see real-time analytics (in the form of icons) floating directly above each student's head. The teacher can glance directly at a student or "click" on a student's icon to see more detailed information about where and how that student might be struggling.
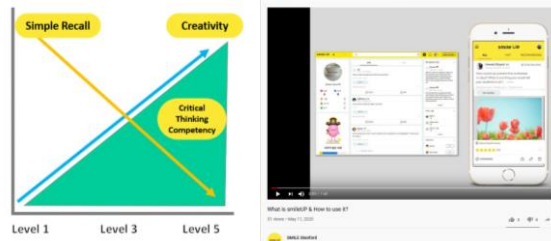
63

May 11, 2020
9. Tension, Challenge, Controversy, etc.:
A. What is smileUP & How to use it?
SMILE, Stanford
https://www.youtube.com/watch?v=pbIU8sSALWo
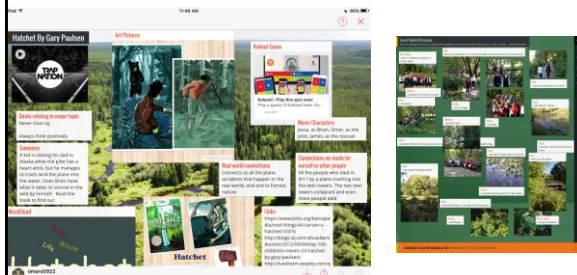
64

9. Tension, Challenge, Controversy, etc.:
B. Virtual Sharing Walls Competitions
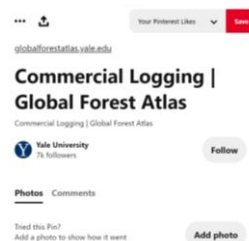**e.g., Padlet (A collaboration and discussion board)**
https://padlet.com/samarast/urel07b3nwubivel

65

10. Yields Products, Goals:
A. Database Collection Tools
Article Databases in Pinterest

66

11

September 3, 2017
10. Yields Products, Goals:
B. Mindmap Recaps of Online Discussions
Mindmap of Week 2 of R511
https://bubbl.us/Mjg2MzMxOC84MjYxNjcxL2UyODQzMzQ3NTQ2YzQwZDlmNDE3ZWE3OWYwMmJmYTI3-X

67

June 27, 2020
10. Yields Products, Goals:
C. Design Products (students created infographics, brochures, timelines)
Canva is an online design program that does not require much...
brochures...

68

10. Yields Products, Goals:
D. Student Website Development

69

July 25, 2020
10. Yields Products, Goals:
E. Webcast Shows; Silver Lining for Learning
https://silverliningforlearning.org/
https://www.youtube.com/channel/UC9XEsh89qrIlpmVVpQt-_aA/live

70

**Part II: The R2D2 Model:
Read, Reflect, Display, Do…**

71

The R2D2 Model

1. **Read** (Auditory and Verbal Learners)
2. **Reflect** (Reflective Learners)
3. **Display** (Visual Learners)
4. **Do** (Tactile, Kinesthetic, Exploratory Learners)

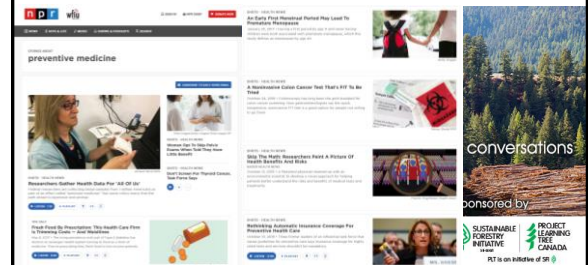72

1. Auditory or Verbal Learners

- **Auditory and verbal learners prefer words, spoken or written explanations.**

73

January 20, 2016
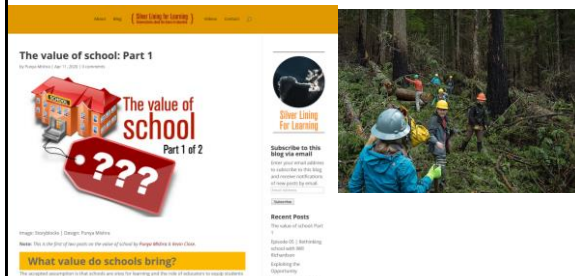**Read 1a.** Listen to Podcasts
(e.g., preventive medicine podcast, NPR:
https://www.npr.org/tags/206695374/preventive-medicine)

74

March 21, 2020
Read 1b. Read Blogs

75

Read 1c. Twitter Fed Class Discussions
(e.g., OT: https://twitter.com/glenbourneteam)

76

Read 1d. Reading from Open Access Journals
(e.g., DOAJ—Directory of Open Access Journals)
https://doaj.org/

77

2. Reflective and Observational Learners

- **Reflective and observational learners prefer to reflect, observe, view, and watch learning; they make careful judgments and view things from different perspectives**
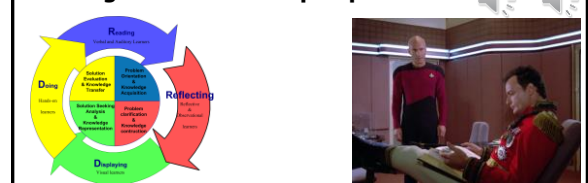
78

Reflect 2a. Big Issue Reflections

79

Reflect 2b. Interpreting Interactive Graphs and Infographics

80

July 5, 2018
Reflect 2c. Vialogues
EdLab Seminar--Engaging Educators with Digital Collections
Vialogue, Sara Hartman, New Learning Times
https://newlearningtimes.com/cms/article/5426/how-academic-publishing-is-changing-in-the

81

Reflect 2d.
Online Role Play or Debate
(e.g., documentary production)
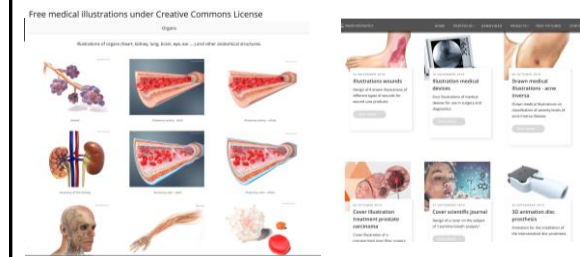

82

3. Visual Learners

- **Visual learners prefer diagrams, flowcharts, timelines, pictures, films, and demonstrations.**

83

Display 3a. More Royalty Free Images
Medical Graphics in Creative Commons
http://www.medicalgraphics.de/en/free-pictures.html

84

Display 3b.
Short Educational Videos:
Anchored Instruction/Macrocontext
CNN, BBC, TED, TED-Ed

85

April 29, 2020
Display 3c. Animated Videos
Animated COVID-19 prevention video goes viral
Mandy Erickson, SCOPE Stanford Medicine
https://scopeblog.stanford.edu/2020/04/29/animated-covid-19-prevention-video-goes-viral/
https://www.youtube.com/watch?v=UcFDdfueQRg

86

June 7, 2020
Display 3d. Animations of Data
World Mapper, COVID-19
https://worldmapper.org/map-animation-covid19/
https://www.youtube.com/watch?v=6uu1MGyGjvI

87

April 30, 2020
Display 3e. More Word Clouds (e.g., Tagzedo, Tagul, WordSift, Word It Out):
Week 2 and 5 (13 and 14)
https://www.wordclouds.com/

88

July 9, 2020
Reflect 2f. Collaborative Annotations and Discussions/Group Reading
Teachers can insert a two-column chart into a Google Document then copy and paste text in the left-hand column. Students can highlight keywords and phrases in the text and capture their annotations in the right-hand column.
VideoAnt (Free): https://ant.umn.edu/ (Univ.

89

4. Tactile/Kinesthetic Learners

- Tactile/kinesthetic senses can be engaged in the learning process are role play, dramatization, cooperative games, simulations, creative movement and dance, multi-sensory activities, manipulatives and hands-on projects.

90

Do 4a. Sample Student Work
e.g., Interactive Archive/Gallery of best work

Student Projects Gallery

FCS ELEMENTARY
OPEN HOUSE GALLERY
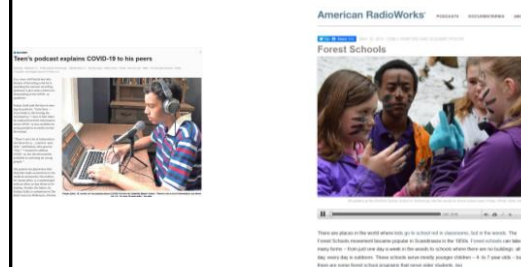STUDENT SPRING PROJECTS

91

August 6, 2020
Do 4b. Podcast Shows
Teen's Podcast explains COVID-19 to his peers
Janey Begley, USA Today, TC Palm
https://www.tcpalm.com/story/life/2020/08/06/florida-youth-starts-podcast-aimed-explaining-covid-19-teens/3312120001/

American RadioWorks
Forest Schools

92

April 23, 2020
Do 4c. Demonstration Videos
Crane Makerspace, Tina Closser
https://www.youtube.com/channel/UCbeWfFd9q7oZ0JMBI9TBt5w?view_as=subscriber

Understanding Sustainable Forestry - It's Child's Play!

93

Do 4d. Student Created Recap Videos
Piercarlo Abate: http://www.youtube.com/watch?v=_-TURzHO0aU
Qi Li, Gangnam: http://www.youtube.com/watch?v=7Q429lqxZaU&feature=youtu.be
Miguel Lara (Web 2.0 FREEDOM): http://www.youtube.com/watch?v=8cmCFWi9IW8
Kendal Rasnake (Is IT Right For You?): https://www.youtube.com/watch?v=MJ3GUD1CIGw
Kimberly Vincent-Layton: https://www.youtube.com/watch?v=4Ic39_rYLII&feature=youtu.be

Investing in forest education for a sustainable future
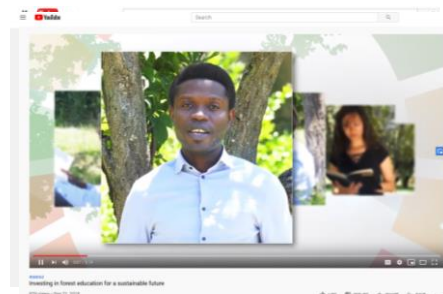
94

Poll #8: Any light bulbs going off in you head so far?

a. Yes definitely…many of them…pop…pop…pop!
b. Yes, several times.
c. Yes maybe!
d. Not yet (but hopefully soon…)
e. Nope. Darn it my brain is not working today.
f. There's no hope with this idiot presenting.

95

Poll #9: Which motivational principle do you see as the most crucial online?

1. **T**one/Climate
2. **E**ncouragement, Feedback
3. **C**uriosity
4. **V**ariety
5. **A**utonomy
6. **R**elevance
7. **I**nteractive
8. **E**ngagement
9. **T**ension
10. **Y**ields Products

ADDING SOME TEC-VARIETY

What motivates?
1. **Tone/Climate:** Psychological Safety, Comfort, Sense of Belonging
2. **Encouragement:** Feedback, Responsiveness, Praise, Supports
3. **Curiosity:** Surprise, Intrigue, Unknowns
4. **Variety:** Novelty, Fun, Fantasy
5. **Autonomy:** Choice, Control, Flexibility, Opportunities
6. **Relevance:** Meaningful, Authentic, Interesting
7. **Interactivity:** Collaborative, Team-Based, Community
8. **Engagement:** Effort, Involvement, Investment
9. **Tension:** Challenge, Dissonance, Controversy
10. **Yielding Products:** Goal Driven, Purposeful Vision, Ownership

96

Poll #10: How many ideas did you get from this talk?

1. 0 if I am lucky.
2. Just 1.
3. 2, yes, 2...just 2!
4. Do I hear 3? 3!!!!
5. 4-5.
6. 5-10.
7. More than 10.

BRAINY IDEAS

97

Poll #11: Which pedagogical model or framework do you prefer?

a. TEC-VARIETY
b. R2D2
c. Neither
d. Both
e. I will try to create some unique combo of the two.

98

Poll #12: Are you excited to try anything out that you heard today?

a. Yes definitely...many of them...
b. Yes, several of them.
c. Yes maybe one!
d. Not yet (but hopefully soon...)
e. Nope. My brain is simply not working today.
f. No...I am having Internet connection issues.

I am excited!

99

Poll #13: What are you most concerned about then teaching online?

a. Access issues
b. Personalization issues
c. Engagement issues
d. Nothing...everything is running smooth

Smooth Sailing

100

Poll #14: Does all this stuff that you heard give you a headache?

a. Yes, but I am still excited to try things out.
b. Yes, and I need some medicine and a break.
c. Not sure.
d. No, let's go all day.
e. No, let's go another hour.
f. No, it was just right.

101

Poll #15: As a result of this session, are you going to be a more effective and more confident online instructor?

a. Definitely, Definitely, Definitely...
b. Probably, Probably, Probably,
c. Maybe, Maybe, Maybe
d. You got to be kidding...NO!

WOO HOO!

102

17

The World is Open for you now…!

103

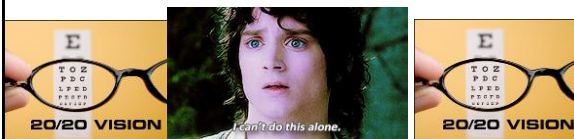**We are entering a jumping off point…**

104

Things are heating up!

105

Education 20/20 and a Learning Revolution is coming within reach!

106

Remember…
"I cannot do this alone."
"I cannot do this alone."
"I cannot do this alone."
"I cannot do this alone."

107

Any Questions or Comments?
Slides at: TrainingShare.com
Papers: PublicationShare.com
Free book: http://tec-variety.com/

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108