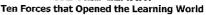


WE-ALL-LEARN:





- Web Searching in the World of e-Books (i.e., Darwin)
- E-Learning and Blended Learning
- Availability of Open Source and Free Software (e.g., Moodle)
- Leveraged Resources and OpenCourseWare (e.g., MIT)
- Learning Object Repositories and Portals (i.e., shared content)
- **■** Learner Participation in Open Info Communities (YouTube)
- Electronic Collaboration and Interaction (sync and async)
- Alternate Reality Learning (Online Massive Gaming, Simulations, and Virtual Worlds; e.g., Second Life)
- Real-Time Mobility and Portability (e.g., iPhone)
- Networks of Personalized Learning (Blogs, RSS)



Audience Participation!

1. WE 2. ALL





3. LEARN!!!

Triple Learning Technology Convergence of "WE-ALL-LEARN"



- 1. Pipes: The availability of tools and infrastructure for learning.
- Pages: The availability of free educational content and resources (OER—Open Educational Resources).
- Participatory Learning Culture: A move towards a culture of open access to information, international collaboration, and global sharing.



World Internet Description Rates by Geographic Regions And Annex Services and Control of the Co

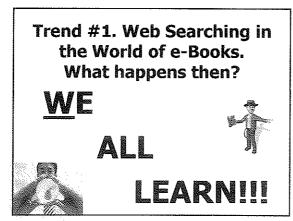
Opener #1. Web Searching (e.g., Google, MSN, Yahoo!) in the World of e-Books (i.e., Darwin, Shakespeare, etc.)

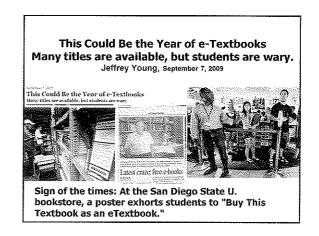


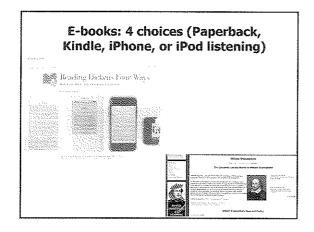


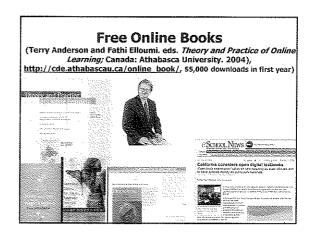


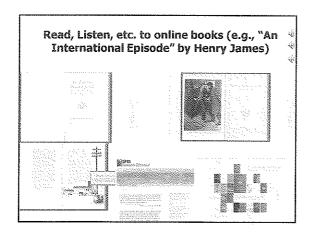


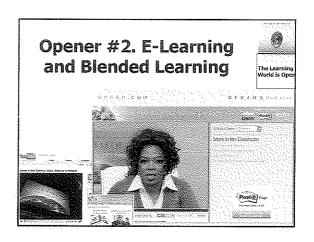


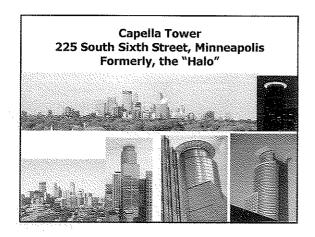


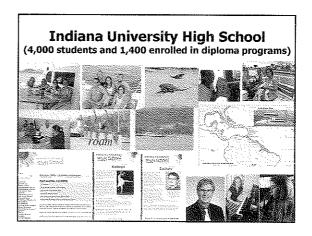


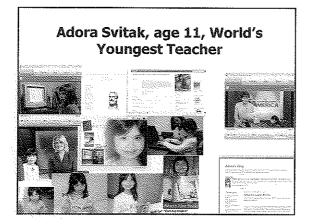


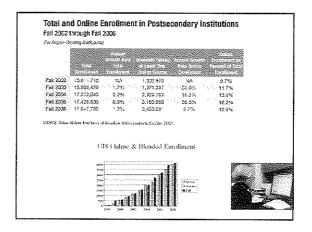


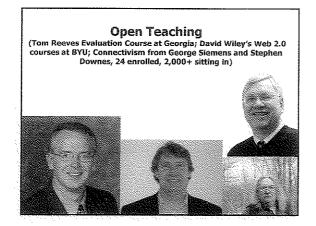


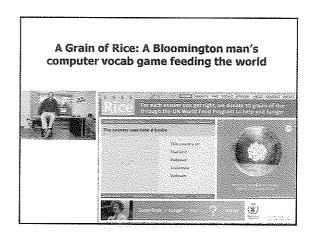


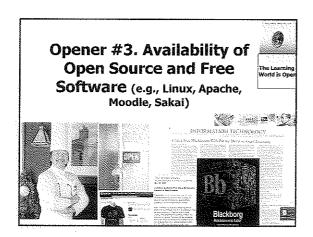


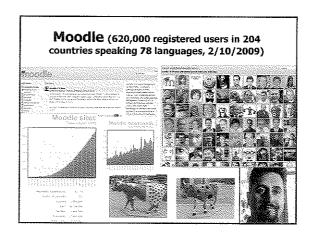


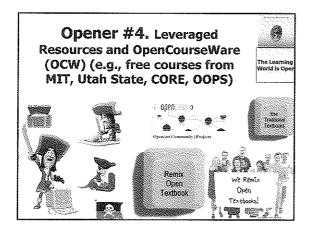




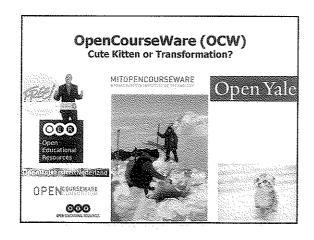




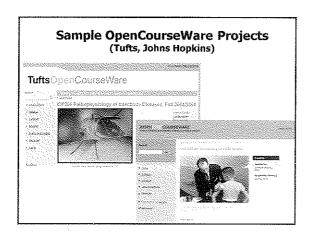


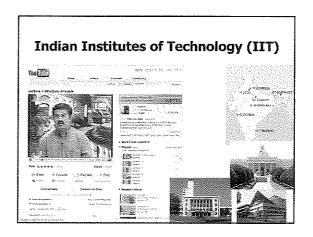


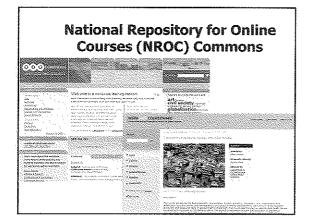


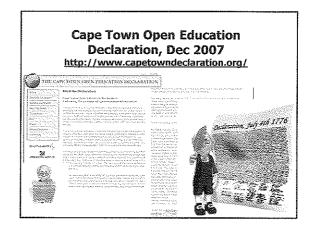


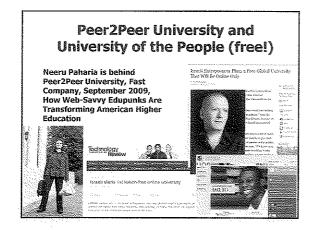


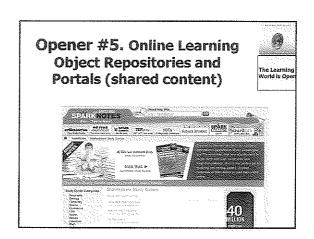


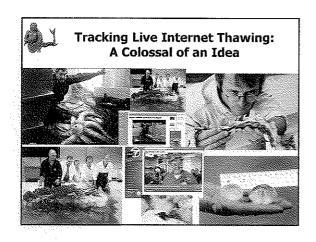


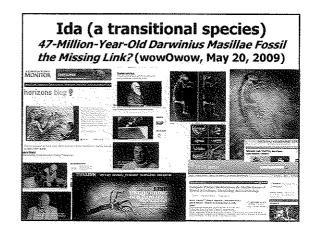


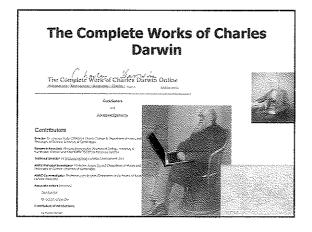


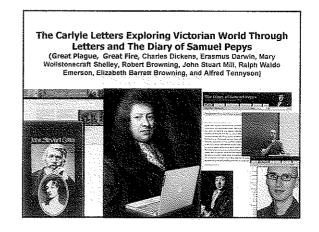


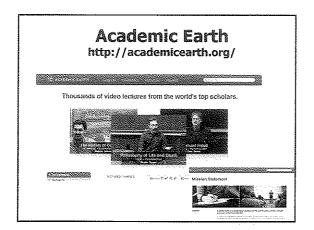


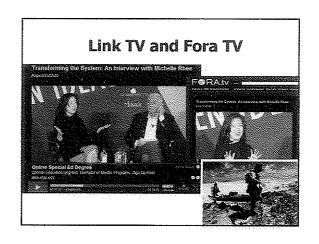




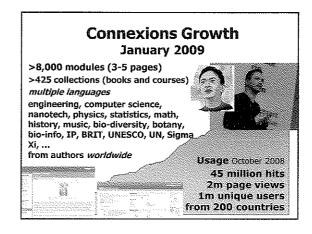


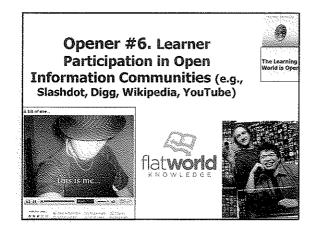


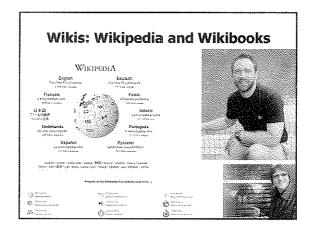






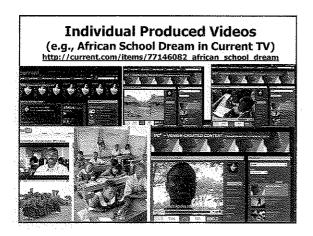


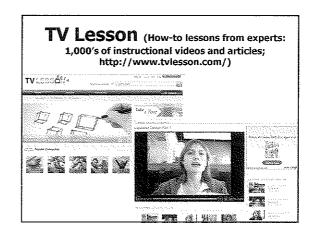


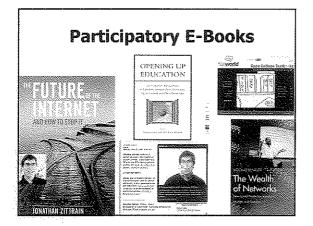


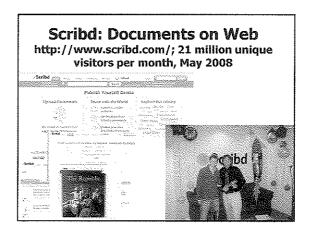


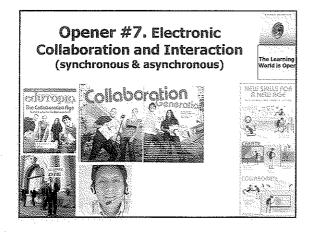




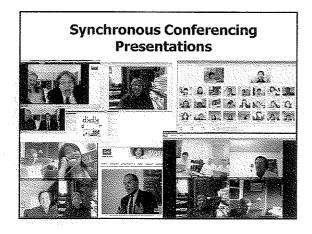


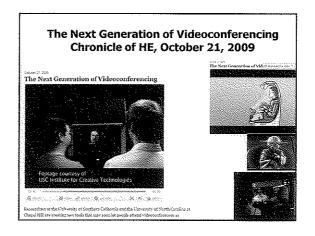


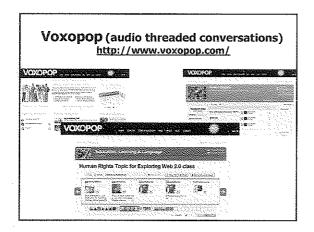


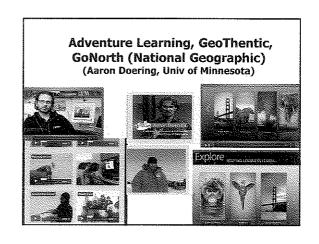


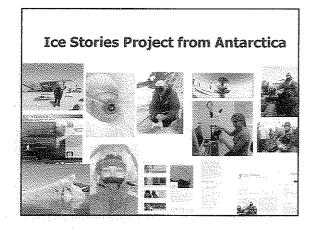


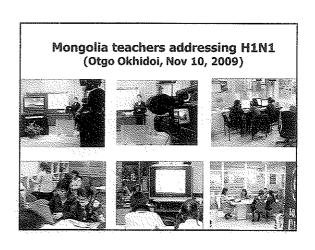


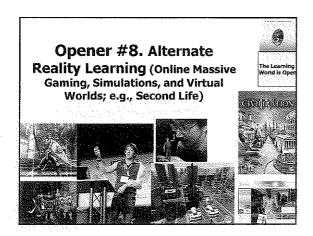


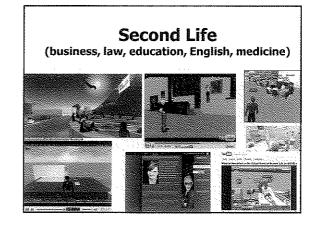


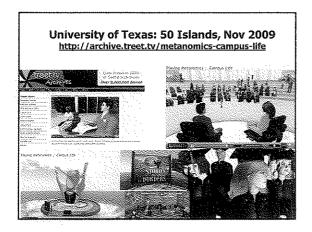














We Are Going Mobile!

40,000 new mobile subscribers a week in Rwanda; Rwanda Newtimes report, January 2009
Africa is the continent with the fastest growth, International Telecommunications Union (ITU), March 2009

India: In January, 2009, the number sky rocketed to 15.4M Globally: 60,000 new mobile subscriptions every hour!!!

(per Paul Kim, Stanford, 2009); Nokia Research Lab



