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Learning is More Blended...

- 1. Definitions of blended learning
- 2. Myths of blended learning
- 3. Models of blended learning
- 4. Examples of blended learning



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Answer: Blended Learning

Face-to-Face Learning

Blended Learning

Online Learning

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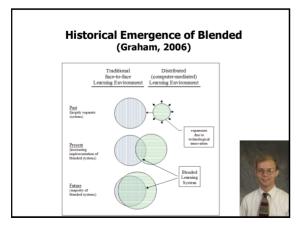
Classifying K-12 Blended Learning

Heather Staker and Michael B. Horn, May 2012

"Blended learning is any time a student learns at least in part at a supervised brick-and-mortar location away from home and at least in part through online delivery with some element of student control over time, place, path, and/or pace."



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Myth: People will know what I am saying when I say "blended learning."

Myth: Blended is the same as "hybrid."

The Sloan Consortium

Properties of costeet
dilivered enties

Type of Course

Type of Course

Typical Description

Course with no coline technology used - costeet is delivered in writing or orally.

Course with no coline technology to descript or writing or orally.

Course with no coline technology to descript or orally.

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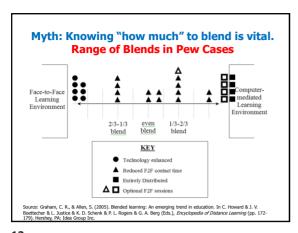
Course with no coline technology to descript or orally.

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Examples of Blended Learning

- Put assessments/reviews online
- Online discussions
- Online labs
- Put reference materials on Web
- Deliver pre-work online
- Provide office hours online
- Use mentoring/coaching tool
- Access experts live online



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Blended Model #2. Rotation
(students alternate FTF and
Online instruction)

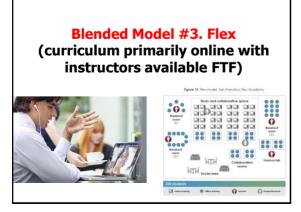
Figure 4. Distlor-Rotation model. SETE A Empower Academy

Coloborative stations

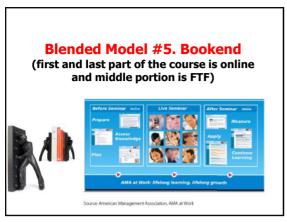
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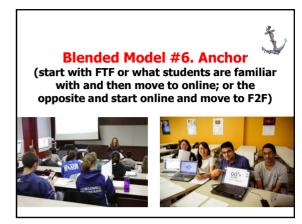
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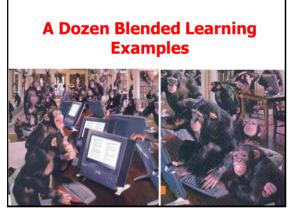
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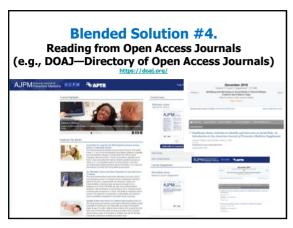


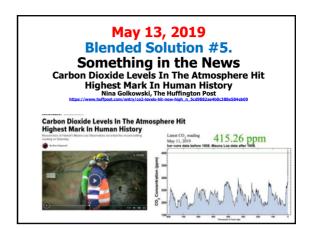
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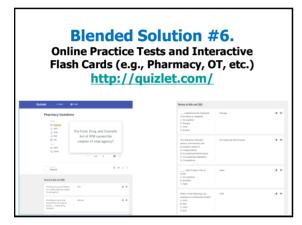




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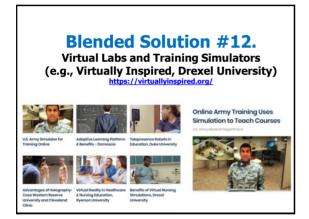
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40 Engaging Collaborative and Active Learning Ideas (note ideas that will work (+), might work (?), and will not work (cross off))

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1. Ice Breaker: Goals and Expectations Charts (L = Cost, L = Risk, M = Time)

- a. What do you expect from this class, lesson, workshop, etc., what are your goals, what could you contribute?
- Write short and long terms goals down on goal cards and post to discussion forum.
- c. Write 4-5 expectations for this session.
- d. Expectations Flip Chart (or online forum):
- e. Debrief.



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2. Just in Time Teaching (online warm-up activities)

- · Assign a problem before class.
- Evaluate solutions.
- · Change class based on results.







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3. Internship, Practicum, Job, Workplace Internship, and Field Reflections





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4. Reuse Online Discussion and Blog Transcripts

- Have students bring in their online discussions or to class.
- Look for key concepts embedded in the transcripts.
- Share or have competitions.





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5. Structured Controversy Task

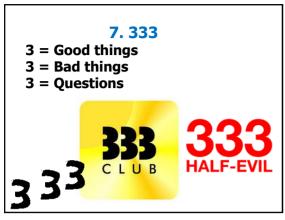


- · Assign 2 to pro side and 2 to con side
- Read, research, and produce different materials
- Hold debate (present conflicting positions)
- Argue strengths and weaknesses
- Switch sides and continue debate
- Come to compromise



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6. 321
(Like: K-W-L or K-W-H-L)
3 = Takeaways
2 = Things you knew already
1 = Question you have



8. One minute papers or muddiest point papers

(L = Cost, M = Risk, M = Time)

- · Have students write for 3-5 minutes what was the most difficult concept from a class, presentation, or chapter. What could the instructor clarify better.
- Send to the instructor via email or online forum.
- · Optional: Share with a peer before sharing with instructor or a class.





9. Reflection Papers: Job **Application and Trend Papers** (3-4 page)

- Have students write papers about emerging trends in the field.
- Have them select topics from a list or suggest topics. Give sample papers.
- Perhaps have them present their trend and job applications papers to class.









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10. Value Lines

- Pose question or issue
- Students mark down their feelings or votes
- · Share votes and rationale with class
- Recast votes



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11. Best 3 Activity (Thiagi, personal conversation, 2003)

- After a lecture, have students decide on the best 3 ideas that they heard (perhaps comparing to a handout).
- · Work with another who has 3 as well and decide on best 3 (or 4).
- · Those pairs work with another dyad and decide on best 3 (or 4).
- · Report back to class.



12. PMI (Plus, Minus, Interesting) (L = Cost, L = Risk, M = Time)

 After completing a lecture, unit, video, expert presentation, etc. ask students what where the pluses, minuses, and interesting aspects of that activity.

What's good +	What's bad	What's interesting ?



13. Two Heads vs. One (Thiagi, 1988)

- Everyone posts a 100 word summary of an article.
- Students pair up and produce a better 100 word summary.
- Their 3 summaries are read and rated by other groups.
- Groups rank them for 1 for best, 2 for 2nd best, and 3 for third.
- · Pass back to original team.





14. Online Resource Library (ORL) or Library Day



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15. Nominate Quotes (e.g., Hippocrates)

- · Students can explore online quotes (Wikiquote).
- · Suggest best ones.

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· Respond to other suggestions.





16. Just Suppose and What If? (L = Cost, L = Risk, M = Time)

- Imagine a situation or scenario and reflect on the consequences.
- "Healthcare was free in the United States."





What

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17. Reverse Brainstorming (L = Cost, L = Risk, M = Time)



- Generating ideas to solve the reverse of a particular problem, issue, or concern.
- · More is better and the wilder the better.
- Hitchhiking or piggybacking as well as combining ideas is encouraged. However, there is no evaluation of ideas allowed.
- For example, How can we decrease the use of active learning ideas in college settings?







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- **18. Online Scholar Debate Panel or Symposium**
- Instead of role play, form online debate panels or symposia on particular topics.
- Set the time for each debate or open it up for an entire week.
- Or bring in expert guests for the debate or panel.





19. Online Role Play Personalities

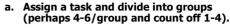
- List possible roles or personalities (e.g., coach, questioner, optimist, devil's advocate, etc.)
- Sign up for different role every week (or for 5-6 key roles during semester)
- Perform within roles—try to refer to different personalities



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20. Numbered Heads Together https://www.youtube.com/watch?v=0hrCA1pA3]w (Video: 0.27)

Which Dwarf are you today?





- b. Perhaps assign group names or hold competition between them.
- c. Discuss problem or issue assigned.
- d. Instructor calls on groups & numbers.
 (Online Ontion: assign numbers and ask

(Online Option: assign numbers and ask certain one to do different things.)







Poll: Almost Half-Way...
Please Share the Best Two
Ideas so Far
(Think: which can you use?)



21. Jigsaw

- Form home/base groups of 4-6 students.
- · Student move to expert groups in forums.
- Share knowledge in expert groups and help each other master the material.
- Come back to base group to share or teach teammates.
- Students present ideas FTF or in a synchronous webinar or are individually tested; there are no





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22. Phillips 66 (Buzz Groups)

- Assign topic (e.g., review readings for this week).
- Students work in groups of 6 for 6 minutes on a particular problem.
- After 6 minutes, stop discussion.
- · Share with class.







23. Human Graph



- Class lines up: (1-5)
- 1 = Strongly agree,
- 3 = neutral,
- 5 = strongly disagree
- e.g., this workshop is great!
- In a videoconference or synchronous session, have students line up on a scale (e.g., 1 is low and 5 is high) on camera according to how they feel about something (e.g., topic, the book, class).

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24. Different Strokes (Thiagi, 1988)

- · Have students create a summary of the readings: 1 page, 2 page, 10 question, an outline, a visual, a list of key points, a flowchart, a mind map, a slogan, a bumper sticker.
- Share and compare.
- · Discuss.



25. 99 Second Ouotes and Set **Time Presentations** (L = Cost, M = Risk, M = Time)

- Everyone brings in a quote that they like from the readings
- You get 99 seconds to share it and explain why you choose it in a sync chat
- - Discussion wrapped around each quote
 - Link or debate quotes online





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26. Cool Resource Provider (Bonk, 2004)

- · Have students sign up to be a cool resource provider once during the semester.
- Have them find additional paper, people, electronic resources, etc.
- · Share and explain what found with class.





27. Poster Sessions and **Gallery Tours**

- · Have students create something--flowchart, timeline, taxonomy, concept map.
- Have half of the students present for 15-20 minutes and then reverse roles.
- Post these in the course management system.
- Discuss, rate, evaluate, etc.







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28. Critical Friend, Think-Pair-Share, or **Turn To Your Partner and Share** May 9, 2018 A Review of Innovative Teaching Methods

Academic Radiology

- Pose a question, issue, activity, etc.
- · Students reflect or write on it.
- · Then they share views with assigned partner and share with class.
 - Students are given the history of a 56-year-old healthy woman with atraumatic bilateral ankle pain and bilatera;









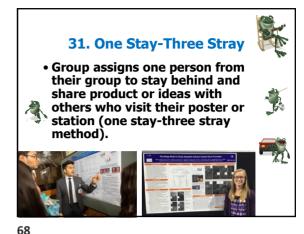
29. Index Match Cards (Active Learning, Silberman)

- Make an equal amount of note cards, half with questions and the other half with the answers to the questions.
- · Mix up and give each student a card.
- The exercise is to find you match.
- · After they find their match, go around the class and go through questions and answers.



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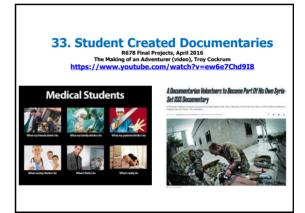


32. Talking String
(L = Cost, L = Risk, L = Time)

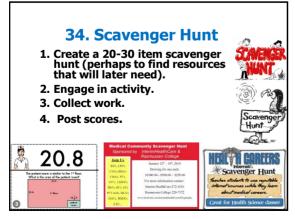
 State what hope to gain from this workshop (or discuss some other issue) as wrap string around finger; next state the names of previous people and then state their reasons.



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36. Peer Mentoring Sessions (Bonk, 1996)

- 1. Have students sign up for a chapter wherein they feel comfortable and one that they do not.
- 2. Have a couple of mentoring sessions in class.
- 3. Debrief on how it went.





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Questions (L = Cost, L = Risk, M = Time)· Everyone brings in question and issue cards on the articles or readings. · Partner off and create a list and then collect question cards, and, · Pass out to different groups to solve.

37. Issue Cards and Discussion





38. Online Book Reviews

- · Have students read different books online and post reviews on forum or to Amazon or send to the author.
- · Give each other feedback.









39. Peer Feedback and Reviews of Student Galleries, Exhibits, and **Other Products**

• Have students review and evaluate each other's work in an online gallery, exhibit hall, and website.



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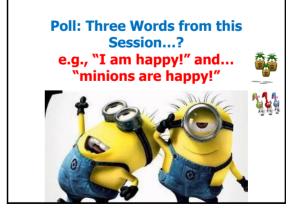
40. Stand and Share



- 1. Present a question.
- 2. When know the answer, stand up to indicate to the instructor that you have an answer.
- 3. Wait until all are standing.
- 4. Call on one at a time.
- 5. When you give an answer or hear you answer given, you can sit down (unless you have an additional answer).







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Questions and Comments?

Note: Bonk papers and talks at: http://www.publicationshare.com/ http://www.trainingshare.com/

