**PSU Presentation: Side One**

**Two Models of Technology Integration:
R2D2 and TEC-VARIETY**

**Curt Bonk, March 2018**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | **Ideas Definitely Can Use** | **Ideas Might Use** | **Ideas Can’t Use** | **Questions and Comments** |
| 1. **Tone and Climate**
 |  |  |  |  |
| 1. **Encouragement and Feedback**
 |  |  |  |  |
| 1. **Curiosity and Intrigue**
 |  |  |  |  |
| 1. **Variety and Novelty**
 |  |  |  |  |
| 1. **Autonomy and Choice**
 |  |  |  |  |
| 1. **Relevance, Meaningful, Authentic, and Interesting**
 |  |  |  |  |
| 1. **Interactive and Collaborative**
 |  |  |  |  |
| 1. **Engagement and Involvement**
 |  |  |  |  |
| 1. **Tension and Challenge**
 |  |  |  |  |
| 1. **Yielding Products, Goals, and Purpose**
 |  |  |  |  |

**PSU Presentation: Side Two**

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| --- | --- | --- | --- | --- |
|  | **Ideas Definitely Can Use** | **Ideas Might Use** | **Ideas Can’t Use** | **Questions and Comments** |
| 1. **Read**
 |  |  |  |  |
| 1. **Reflect**
 |  |  |  |  |
| 1. **Display**
 |  |  |  |  |
| 1. **Do**
 |  |  |  |  |
| **Across Phases** |  |  |  |  |